

## Education

- 2017-2022      **University of Notre Dame** South Bend, IN  
Master of Fine Arts (MFA), Industrial Design  
Thesis: Weft: A Framework for Well-being (available [here](#))  
Advisors: Scott Shim (Research Director), Emily Beck, Nicole Woods
- 2005-2010      **University of Cincinnati** Cincinnati, OH  
Bachelor of Science (BS), Industrial Design  
*Magna Cum Laude, Distinguished Honors Scholar*

## Academic Employment

- 2020-present      **Western Michigan University** Kalamazoo, MI  
Assistant Professor of Product Design  
Richmond Institute of Design and Innovation
- Summer 2021      **University of Cincinnati** Cincinnati, Ohio  
Adjunct Professor of Industrial Design  
College of Design, Architecture, Art, and Planning (DAAP)
- 2018-2020      **University of Notre Dame** South Bend, Indiana  
Instructor of Record  
Department of Art, Art History, & Design
- 2012-2021      **Wentworth Institute of Technology** Boston, Massachusetts  
School of Architecture and Design
- 2015 - 2021      Visiting Assistant Professor of Industrial Design (Full-Time)
- 2012-2015      Adjunct Professor of Industrial Design (Part-Time)

## Professional Employment

- 2011 - present      **Toast Studio**  
Principal Designer  
Wide-ranging freelance design practice offering services including industrial design, graphic design, design research, illustration, and graphic facilitation. Recent clients have included Hasbro, C Space, Cadbury, and The Museum of Broadway.
- 2013 - 2015      **Harpoon Brewery**  
Graphic Designer & Photographer
- 2011 - 2012      **DoodleDo / B. Toys**  
Designer

## Professional Competence

Western Michigan University

### Courses Taught

Spring 2023	12.5 credits   16 contact hours <ul style="list-style-type: none"><li>- ART 4670: Thesis Project (2 sections)</li><li>- ART 4650: Product Design IV</li><li>- ART 5000: Independent Studies</li></ul>
Fall 2022	8 credits   12 contact hours <ul style="list-style-type: none"><li>- ART 4980: Product Design V</li><li>- ART 1050: Drawing Studio</li></ul>
Spring 2022	6 credits   12 contact hours <ul style="list-style-type: none"><li>- ART 4670: Thesis Project</li><li>- ART 4980: Product Design V</li></ul>
Fall 2021	9 credits   18 contact hours <ul style="list-style-type: none"><li>- ART 4650: Product Design IV (2 sections)</li><li>- ART 1050: Drawing Studio</li></ul>
Spring 2021	9 credits   18 contact hours <ul style="list-style-type: none"><li>- ART 4670: Thesis Project</li><li>- ART 4980: Product Design V</li><li>- ART 1080: Form and Space</li></ul>
Fall 2020	9 credits   18 contact hours <ul style="list-style-type: none"><li>- ART 4650: Product Design IV (2 sections)</li><li>- ART 1080: Form and Space</li></ul>

#### **ART 1050: Drawing Studio**

This course focuses on the drawing experience as a vehicle for art-making, as a process and to convey ideas. Different types of image-making processes are studied, along with their potentials for meaning. Students learn to invent from observation and imagination, and to assemble disparate information in various types of space. There is also an introduction to historical and contemporary drawing practice from many traditions.

##### Student feedback, Fall 2022

“Carly really focused on how each individual person needed to improve and kept in mind that everyone is starting from different levels and, personally, I feel like we all ended very close in skill level. Looked forward to this class every day. Loved the class environment.”

#### **ART 1080: Form and Space**

This course places emphasis on the development of creative thinking as a vehicle to achieve both communication of content and visual expression. A focus is placed on three-dimensional problem solving, conceptualization and implementation through exposure to a variety of materials, processes and methodologies.

##### Student feedback, Fall 2020

“It’s just a foundations class, but it was one of my favorites because I got to experience a lot of different materials and try new kinds of art. I didn’t think I would like it but it was very informative and the instructor made it very fun.”

**ART 4650: Product Design IV**

This course focuses on design thinking and interdisciplinary product design development. A research and systems-based approach will be utilized to develop design concepts and ideas. Students will explore various design methodologies and investigate how human factors, aesthetics, and product semantics affect a product's success. Human centered design approach will be explored. In addition, the course will investigate the movements in the history of product design and the development of materials, production, technologies, consumption and other social and cultural concerns that impact the field.

*Student feedback, Fall 2020*

“Carly is very caring and empathetic to students... She wants to make sure her students are doing what is best for their success and is a great listening ear. She is also very aware of hosting an inclusive climate in the classroom.”

**ART 4670: Thesis**

This is a capstone course for the student's education in Product Design. Students will be required to present a suite of visualizations, prototypes and research that comprehensively describe an original product or system for use. The students' thesis projects include descriptions and documentation of their trajectory from the identification of a problem or market opportunity, to the unveiling and early testing/use of their projects.

*Student feedback, Spring 2020*

“The major strengths of our instructor was the constant understanding, pushing us to be better people and designers, and how strong she was during the year. No matter what was happening, she made sure to keep us on track and moving forward...”

**ART 4980: Product Design V**

This course is designed for senior Product Design students who will be entering the profession upon graduation. Students will have the opportunity to engage in a variety of design activities including conceptual development, research, material/technical exploration, and visual experimentation. The course will investigate the movements in the history of product design and the development of materials, production, technologies, consumption and other social and cultural concerns that impact the field. In addition, students will collaboratively work together to explore spatial environment as a medium to create and install a graduation exhibition. Attention will also be given to the development of a design portfolio and a variety of self-promotional materials in anticipation of a job search.

*Student feedback, Fall 2022*

“The instructor communicates her expectations very well and is open to answer any and all questions thoroughly... She is very approachable, encouraging, helpful, and assertive when need be. I enjoyed being in her class. With the nature of the course, it would have been very difficult to get through it without an instructor like Ms. Hagins.”

**Independent Study**

Spring 2023

**Brynn Kennedy - Advanced Design Drawing**

**Curriculum Development**

Spring 2023

**ART 4650: Product Design IV - Corporate Partner Collaboration**

Developed projects that introduce senior-level students to the fundamentals of UI/UX in a corporate setting.

- Fall 2022 **ART 4980: Product Design V - Significant Course Revision**  
I initiated a curriculum change to shift ART 4980 from the spring semester to the fall semester. This gives students a more timely opportunity to prepare for their post-graduate job search. The shift in sequence required an overhaul of course content, including the introduction of two new studio projects.
- Spring 2022 **ART 4670: Thesis - Organized Thesis Show**  
By spring of 2022, COVID-19 protocols at WMU had relaxed enough to make an indoor thesis show a possibility. I worked with students, Western Michigan University facilities and approval processes, and community partners at Southwest Michigan First to ensure a successful and well-attended show.
- Fall 2021 **ART 4650: Product Design IV - Corporate Partner Collaboration**  
I worked closely with a designer and an engineer from EATON to develop an appropriate design brief, coordinate guest lectures throughout the semester, and plan field trips and final presentations. Our on-going collaboration resulted in positive student experiences.
- Fall 2021 **ART 1050: Drawing Studio - New Course Preparation**  
One of the opportunities for improvement for our program has been strengthening students' drawing skills. I developed and delivered a foundations-level drawing class specifically for product designers that now serves as the first course in a three course series.
- Spring 2021 **ART 4670: Thesis Project - Organized Thesis Show**  
Despite the on-going COVID-19 pandemic, I established the tradition of hosting a senior thesis show. I facilitated collaboration between Western Michigan University, the Richmond Institute for Design and Innovation, and community partner Southwest Michigan First to ensure a successful outdoor event.
- Spring 2021 **ART 4670: Thesis Project - New Course Preparation**  
This course needed to be developed for the program's first-ever graduating class. Thesis project (and process) are meant to offer student opportunity to move completely through the design process with a project of their choosing.
- Spring 2021 **ART 4980: Product Design V - New Course Preparation**  
This course needed to be developed for the program's first-ever graduating class. Primary focus was directed toward portfolio development and job placement.
- Fall 2020 **ART 4650: Product Design IV - New Course Preparation**  
This course needed to be developed for the program's first-ever graduating class. COVID-19 protocols limited in-person interaction with corporate partner EATON. I worked with them to develop an engaging and timely project brief that resulted in students investigating systems-level design.

Fall 2020

**ART 1080: Form and Space - Shift to Online Modality**

Collaborated with faculty in metals and sculpture to bring this foundations-level course fully online. Through a combination of online tutorials and synchronous meetings (one-on-one, small groups, and full class) led students through four projects meant to introduce fundamental elements of three dimensional art and design.

University of Cincinnati

**Courses Taught**

Summer 2021

3 credits | 3 contact hours

- INDL 4070: Capstone Development (*Online*)

**INDL 4070: Capstone Development**

This course is designed to guide students in the initial development of their capstone projects. Students will learn strategies and methods to research and define a comprehensive project brief, research plan and overall development proposal. Students are required to pick a topic to showcase their educational and professional experience. The topic is expected to address a significant design problem. The main outcome from the course is a comprehensive and practicable proposal, which requires faculty approval in order to proceed to the capstone studio.

**Thesis Direction**

2021 - 2022

**Maddy Lierman - Nouri** ([available here](#))

After a series of productive conversations during the Capstone Development class, Maddy Lierman asked me to be her thesis mentor. We met regularly throughout the fall and spring semesters, and I offered guidance on research, ideation, and implementation.

Wentworth Institute of Technology

**Courses Taught**

Summer 2021

- INDS 5500: Senior Studies

*\*Senior studies is conducted primarily as weekly one-on-one meetings with students. This results in a high-contact-hour but low prep course. Students earn 4 credit hours, and each faculty typically work with 10+ students per semester.*

7 credits | 9 contact hours

- INDS 4750: Senior Seminar
- INDS 3500: Industrial Design Studio 6

Summer 2019

- INDS 5500: Senior Studies

6 credits | 9 contact hours

- INDS 4750: Senior Seminar
- DSGN 1010: Drawing & Thinking for Product Development

Summer 2018	- INDS 5500: Senior Studies 6 credits   9 contact hours - INDS 4750: Senior Seminar - DSGN 1010: Drawing & Thinking for Product Development
<hr/> <small>prior to tenure clock</small>	
Summer 2017	- INDS 5500: Senior Studies 6 credits   6 contact hours - INDS 4750: Senior Seminar (2 sections)
Spring 2017	10 credits   14 contact hours - INDS 5000 Research: Senior Studies - INDS 2500: Industrial Design Studio 4 - INDS 2850: Visualization 4: Presentation Illustration
Fall 2016	10 credits   15 contact hours - INDS 2000: Industrial Design Studio 3 - INDS 1000: Industrial Design Studio 1 - DSGN 1100: Design Magic
Summer 2016	- INDS 625: Directed Studies
Spring 2016	10 credits   14 contact hours - INDS 4033: Directed Studies Research - INDS 2500: Industrial Design Studio 4 - INDS 2850: Visualization 4: Presentation Illustration
Fall 2015	10 credits   15 contact hours - INDS 2000: Industrial Design Studio 3 - INDS 1000: Industrial Design Studio 1 - DSGN 1100: Design Magic
Spring 2015	3 credits   4 contact hours - INDS 2850: Visualization 4: Presentation Illustration
Summer 2014	- INDS 625: Directed Studies
Spring 2014	3 credits   4 contact hours - INDS 310: Visual II: Rendering Tech
Fall 2013	4 credits   6 contact hours - INDS 275: Industrial Design I
Summer 2013	- INDS 625: Directed Studies
Spring 2013	6 credits   8 contact hours - INDS 310: Visual II: Rendering Tech (2 sections)
Fall 2012	4 credits   6 contact hours - INDS 275: Industrial Design I
Spring 2012	3 credits   4 contact hours - INDS 310: Visual II: Rendering Tech

**INDS 5500: Senior Studies**

This course is an independent capstone design studio focusing on an individual's ability to process design research, develop compelling design ideas, and manifest those ideas for presentation in a professional manner

*Previously INDS 625: Directed Studies*

**INDS 5000: Research: Senior Studies**

In this course, students propose an area of study to faculty, who then define projects within areas of proposed study for students to choose from and develop a research document. This document becomes the basis for the student's senior design project.

*Previously INDS 4033: Directed Studies Research*

**INDS 4750: Senior Seminar**

This class focuses on current design philosophies and professional trends in visual communication. Students debate and discuss the impact of such and speculate on the impact to the profession and the community at large.

**INDS 3500: Industrial Design Studio 6**

This studio-based design course focuses on various professional design concentrations such as sustainability, biomedical products, and exhibit design.

**INDS 2850: Visualization 4: Presentation Illustration**

This course advances the student's understanding of representing objects in three-dimensional freehand depictions and integrates the computer as a tool for refining and altering those depictions.

*Previously INDS 310: Visual III: Rendering Tech*

**INDS 2500: Industrial Design Studio 4**

This design studio challenges the student to integrate previous design lessons in order to tackle more complex design problems. Manufacturing, user interactions, and advanced product aesthetics are covered.

**INDS 2000: Industrial Design Studio 3**

This studio focuses on design methodology and problem solving techniques to develop and enhance creativity. Small-scale design problems in packaging, table, and desktop products are used to build individual skill development.

**INDS 1000: Industrial Design Studio 1**

Industrial Design Studio 1 develops a sensitivity and understanding of design principles through a series of three-dimensional projects. The design process emphasizes research, material preparation, iteration and verification of successful design outcomes against focused elements and principles for each project. Accurate craftsmanship and clear use of design nomenclature during critiques is stressed.

*Previously INDS 275: Industrial Design I*

**DSGN 1100: Design Magic**

This course is a jam-packed experience that introduces the first-year design student to the magic world of design creativity, the infinite possibilities in design, who's doing it and what they're doing, and how one gets creative magic.

**DSGN 1010: Drawing & Thinking for Product Development**

Primarily geared towards non-design majors, this course is focused on developing freehand drawing skills, the creative visual processing of ideas, and fundamental presentation techniques typical of the

design practice and product development methodology. Course is open to all majors and levels of students.

**Curriculum Development**

- Summer 2021 **INDS 3500: Industrial Design Studio 6 - New Course Preparation**  
This junior-level studio gives students the opportunity to choose a class based on their personal interests. I developed a course focused on the many ways people interact with food. Projects revealed the tremendous complexity of the subject; results ranged from a better medicine cap to lollipops for soothing burnt tongues to a device to easily introduce steam into home ovens.
- Summer 2018 **DSGN 1010: Drawing & Thinking for Product Development - New Course Preparation**  
This course was tailored to engineering majors who were pursuing an industrial design minor. Because these students would generally not be pursuing careers as professional designers, we had the opportunity to investigate the ways drawing can support thinking through problems and possibilities.
- prior to tenure clock
- Summer 2017 **INDS 4750: Senior Seminar - New Course Preparation**  
Senior seminar is one of the last classes students take before graduation, and offers a valuable opportunity to both reflect on the college experience and prepare for next steps. One highlight from this class was visiting R. Murphy Knives, a small, historic knife factory where students could observe every step of the manufacturing process.
- Spring 2016 **INDS 4033: Directed Studies Research - Significant Course Revision**  
Experience advising the design phase of senior thesis projects lead to a revision of the senior studies research course. Final deliverables shifted from a written document to a slide-based presentation, with more interim check-ins and critiques.
- Fall 2013 **INDS 1000: Industrial Design Studio 1 - Foundations Re-Structuring**  
Worked with colleagues to bring more industrial design specific projects and content into the foundations class sequence. These projects boosted student moral and improved student outcomes.

**University of Notre Dame****Courses Taught**

- Spring 2020 3 credits | 6 contact hours  
- DESN 20204: Design Research Practices
- Fall 2019 3 credits | 6 contact hours  
- DESN 30200: ID: Advanced Visualization



Spring 2019      3 credits | 6 contact hours  
- DESN 20204: Design Research Practices

Fall 2018        3 credits | 6 contact hours  
- DESN 30200: ID: Advanced Visualization

prior to tenure clock

Spring 2018      3 credits | 6 contact hours  
- DESN 40201: ID: Collaborative Design Development  
*\*Co-taught with Professor Scott Shim*

**DESN 20204: Design Research Practices**

With an orientation towards problem identification and the translation of research insights into implications informing the design process, students will learn how to develop a research plan and deploy an array of research methods including interviews, observation, shadowing, contextual inquiry, participatory observation and co-creative development. The course combines lecture with studio practice, with student teams engaging in human-centered, project-based work, sponsored by outside corporate organizations and non-profit social entities. This course is offered every semester and is open to Collaborative Innovation Minors and Design Majors.

*Student feedback, spring 2019*

“Carly goes above and beyond to provide us feedback and help outside of class time. She thoroughly reads through our work and gives us helpful suggestions to tweak our design protocols and processes. I believe I learned a lot specifically due to Carly’s teaching.”

**DESN 30200: ID: Advanced Visualization**

The course serves advanced design students in enhancing digital visualization and storytelling. Emphasis is placed on articulating ideas through practical techniques applicable to traditional and digital methods. Rapid Visualization is pre-requisite for this class.

*Student feedback, fall 2019*

“Carly provides detailed and helpful feedback, in addition to caring about how each project comes to completion. I felt very challenged by this course and I learned many techniques that allow for my sketching and rendering to be on a level much higher than they were before”

“Carly is a great professor. She respects the rhythm and level of each student, and she tries really hard to understand what our difficulties are, and then adapt and correct these difficulties to improve our abilities. She’s super mindful about students and I feel like she loves to teach.”

**DESN 40201: ID: Collaborative Design Development**

This cross-disciplinary course will develop and harness useful innovation through an association of expertise from business/marketing, management entrepreneurship, chemistry, engineering, anthropology, graphic design, and industrial design. Collaborating teams of graduate and undergraduate students will engage several product development cycles, beginning with an identification of need or opportunity and concluding with comprehensive proof of concept, tests of function, specified manufacturing processes, and an appropriately resolved, aesthetically pleasing product or system. All collaborative team members will be engaged throughout the research and developmental process. Each participant will share in rotating leadership responsibilities, providing direction within their specific areas of expertise and in the context of a sequential course outline.

## Curriculum Development

- Spring 2020     **DESN 20204: Design Research Practices - COVID Transition**  
Supported class of multi-disciplinary undergraduate students through an abrupt transition to online learning. Class learning objectives were maintained—and achieved—despite the shift in modality.
- Spring 2020     **DESN 20204: Design Research Practices - Managed Corporate Partner**  
Worked closely with Radio Flyer to develop project brief and organize lectures and class check-ins. Maintained communication throughout COVID-19 disruption.
- Fall 2018        **DESN 30200: ID: Advanced Visualization - New Course Preparation**  
Developed brand-new, upper-level digital drawing course for industrial design undergraduates. Projects reinforced design process through various levels of sketching and visual communication.

## Professional Recognition

### Invited Presentations, Lectures & Workshops

- Fall 2023 (*anticipated*)     **Hagins, C.** “Sketching to Think and Visual Storytelling.” University of Kansas Thinking Through Making Workshop Series. Mar. 2023, Lawrence, Kansas.
- 2023                             **Hagins, C.** “Experiences in Design.” University of Kentucky. Invited Presentation, Apr. 3 2023, Lexington, Kentucky.
- 2023                             **Hagins, C.** “Outsiders on the Inside: Hype Crews, the Ultimate Power Up.” Nova Design. Invited Panelist, Mar. 16 2023, online.
- 2023                             **Hagins, C.** “The Academic Career Path in Industrial Design.” University of Cincinnati Introduction to Industrial Design (INDL1051). Interview with David Parrot, Jan. 2023, online.
- 2021                             **Hagins, C.** “Quick Draw: Rapid Ideation for Industrial Design.” Auburn University Industrial Design. Interactive Workshop, Sept. 2021, Auburn, Alabama.
- 2020                             **Hagins, C.** “The Academic Job Search.” University of Notre Dame Art, Art History, and Design Professional Practices. Presentation, 2020, Notre Dame, Indiana.
- 2019                             **Hagins, C.** “Portfolio Presentation.” IDSA Graduate Student Merit Award Recognition. International Design Conference, 2019, Chicago, Illinois.  
<https://vimeo.com/379892226>

- 2019 **Hagins, C.** “Learning Through Play.” Presentation and Panel Discussion. IDSA Taboo Schmaboo 2.0, 2019, Columbus, Ohio.
- 2019 **Hagins, C.** “Design and Social Norms.” Presentation and Play Test. University of Notre Dame Navy ROTC Convening, 2019, Notre Dame, Indiana.
- 2019 **Hagins, C.** “Imagination, Creativity, and Commerce.” Presentation and Panel Discussion. University of Notre Dame Mendoza College of Business, 2019, Notre Dame, Indiana.
- 2018 **Hagins, C.** “Imagination, Creativity, and Commerce.” Presentation and Panel Discussion. University of Notre Dame Mendoza College of Business, 2018, Notre Dame, Indiana.
- 2018 **Hagins, C.** “Design, Social Norms, and Public Health.” Presentation. Indiana Collegiate Action Network (ICAN) Annual Meeting, 2018, Indianapolis, Indiana.
- 2018 **Hagins, C.** “Human-Centered Drawing.” Advanced Design Square One Conference. Interactive Sketching Workshops, 2018, Chicago, Illinois.
- 2018 **Hagins, C., and Silva, H.** “Sketching Stories.” IDSA Midwest District Conference. Interactive Sketching Presentation, 2018, Chicago, Illinois.

prior to tenure clock

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- 2017 **Hagins, C., and Michael, J.** “Drawing and Thinking.” Wentworth Institute of Technology Faculty Speaker Series, 2017, Boston, Massachusetts.
- 2015 **Hagins, C.** “Build, Test, Learn.” Wentworth Institute of Technology Accelerate Innovation + Entrepreneurship Center. Prototyping Workshop, 2015, Boston, Massachusetts.

### Invited Publications

- 2020 **Hagins, C.** “Is (Design) Grad School Worth It?.” *IDSA Innovation Magazine*, Winter 2020, pp. 12-15. [https://issuu.com/idsa.innovation/docs/innovation\\_winter\\_2020-fullissue](https://issuu.com/idsa.innovation/docs/innovation_winter_2020-fullissue)

### Peer-Reviewed Conference Proceedings

- 2023 *First Author*  
Barnhart, B., **Hagins, C.**, and Tierney, K. “Interests, Applications, & Placements: the Role of Gender in Industrial Design Internships.” Cumulus Conference. 2023, Antwerp, Belgium.

- 2023 Barnhart, B., **Hagins, C.**, and Tierney, K. "To Mandate or Note to Mandate: Internships in Industrial Design Education." Applied Human Factors and Ergonomics Conference. 2023, San Francisco, California.
- 2022 *First Author*  
Bush, B., **Hagins, C.**, and Paepcke-Hjeltness, V. "Industrial Design Education Census." International Engineering and Product Design Education Conference. Visual Paper, 2022, London, United Kingdom.

**Peer-Reviewed Conference Presentations**

- 2023 Bush, B., **Hagins, C.**, and Paepcke-Hjeltness, V. "Career Topography: Mapping Your Path." IDSA Women in Design Deep Dive. Interactive Workshop, 2023, Chicago, Illinois.
- 2023 *(Not Accepted)*  
Bucholz, K., and **Hagins, C.** "Critical Discourse: Space, Place and Identity." International Design Week. Graduate Level Workshop, 2023, Antwerp, Belgium.
- 2020 *Organizer and Moderator*  
Bush, B., Cascio, D., Ngola, R., **Hagins, C.**, and Silva, H. "Is Grad School Worth It?." International Design Conference Education Symposium. Moderated Panel Debate, 2020, Virtual.
- 2018 **Hagins, C.** "Using Board Games to Shift Social Norms." Teach, Play, Learn Conference. Rapid Fire Presentation, 2018, South Bend, Indiana.

**Manuscripts in Progress**

- Paper accepted* *First Author*  
Bush, B., **Hagins, C.**, and Paepcke-Hjeltness, V. "The Heterogeneity of Industrial Design Higher Education." [Visual Paper and Conference Proceeding, International Engineering and Product Design Education Conference 2023]
- Paper accepted* **Hagins, C.**, and Schneider, R. "The Role of Artificial Intelligence in the Future of Design Education." [Conference Panel, International Design Conference 2023]
- Paper accepted* Aref, E., and **Hagins, C.** "Teaching Team Dynamics and Conflict Resolution: A Case Study to Develop and Promote an Inclusive and High Performing Classroom Environment." [Interactive Session, International Design Conference 2023]

*Paper accepted*

Bush, B., **Hagins, C.**, and Paepcke-Hjeltness, V. "Educational Design Census V2.0." [Conference Proceeding, International Design Conference 2023]

**Internal Grants** \$34,307 total funding

- 2023 **Student Investment Project: IDSA Women in Design**  
**\$6,905.37** PI. Funding supported 24 students attending IDSA Women in Design conference in Chicago.  
Western Michigan University
- 2023 **Student Investment Project: Cincinnati Trip**  
**\$12,278** PI. Funding supported field trip for 20 students to Cincinnati, including visits to design firms and local museums.  
Western Michigan University
- 2022 **Faculty Research Travel Fund**  
**\$2500** PI. Funding to support travel to London for presentation at International Engineering and Product Design Education Conference.  
Western Michigan University
- 2022 **Student Investment Project: SHiFT Camp**  
**\$14,224** PI. Funding supported summer trip to Western Kentucky University.  
Western Michigan University
- 2020 **Teaching Beyond the Classroom**  
**\$900** PI. In support of class trip to Radio Flyer home office.  
University of Notre Dame

**Media Presentations, News, Editorials, Work Featured**

- 2022 Stewart, L. "What Female Educators Have to Say About ID." *Women in Industrial Design*, August 23, 2022. <https://womenidchi.com/blog/2022/8/19/what-do-the-female-educators-say-about-id>
- 2021 "First Cohort of Product Design Program Sharp on All Edges." *W Magazine*, Spring 2021, pp. 22-23. [https://wmich.edu/sites/default/files/attachments/u2820/2021/Wmag\\_SPRING-EDIT-Spread.pdf](https://wmich.edu/sites/default/files/attachments/u2820/2021/Wmag_SPRING-EDIT-Spread.pdf)
- 2021 Painter, L. "Western Michigan University Celebrates First Graduating Class of New Design School." *News Channel 3*, April 18, 2021. <https://wwmt.com/features/first-42/western-michigan-university-celebrates-first-graduating-class-of-new-design-school>.
- 2021 Paepcke-Hjeltness, V. "Breaking Down Barriers: The 2021 IDSA Education Symposium." *IDSA Innovation Magazine*, Winter 2021, pp. 12-13. <https://www.idsa.org/innovation/winter-2021>

- 2021 Cyamani, A., and Paepcke-Hjeltness, V. "Exploring the Perception of Diversity in Industrial Design Education." *IDSA Innovation Magazine*, Spring 2021, pp. 20-21. [https://issuu.com/idsa.innovation/docs/innovation\\_spring\\_2021-fullissue\\_01](https://issuu.com/idsa.innovation/docs/innovation_spring_2021-fullissue_01)
- 2019 "A New Way of Seeing the World." *IDSA Innovation Magazine*, Winter 2019, pp. 34-35. [https://issuu.com/idsa.innovation/docs/innovation\\_winter2019-issuu](https://issuu.com/idsa.innovation/docs/innovation_winter2019-issuu)

## Elected Positions

- 2021 - present **IDSA Education Council Central District Representative**  
As a member of this elected, national council, I work with educators from across the country to build a vision for the future of design education.
- 2023 [IDSA Education Symposium Abstract Reviewer](#)
- 2021 - present [IDSA Student Merit Award Judge](#)  
As a member of the Education Council, I have served as a judge for the annual Student Merit Awards. These national awards recognize the best and brightest industrial design students in the country.
- 2021 [IDSA Education Symposium Co-Emcee](#)  
Worked closely with IDSA Education Director Verena Paepcke-Hjeltness and colleague Aziza Cyamani to organize and host this online conference for industrial design educators

## Awards & Competitions

- 2020 **Director's Award for Excellence in the Visual Arts**  
Walter R. Beardsley Endowment, University of Notre Dame
- Recognized for achievement in the pursuit of MFA thesis exhibition.
- 2019 **Graduate Student Merit Award, Midwest District**  
Industrial Designer Society of America (IDSA)
- Recognized as most successful graduate student in midwest district.
- <https://www.idsa.org/awards/student-merit-awards>
- prior to tenure clock
- 2017 **Benjamin Moore Fast Pitch Winner**
- Won first-place with colleague Derek Cascio at the 2017 International Design Conference (IDC)
- <https://artdept.nd.edu/news-and-events/news/benjamin-moore-fast-pitch-competition-winner-carly-hagins/>

**Professional Service**

**Western Michigan University**

Departmental Service

2020 - present

**IDSA Student Group Advisor**

Since joining the faculty at Western Michigan, I have been the advisor for the IDSA Student Group. During that time, IDSA has hosted numerous successful events (including the Student Merit Awards) and navigated the process of becoming a recognized RSO.

2022 - present

**Primary Author** - Richmond Institute for Design & Innovation Departmental Policy Statement (DPS)

2023

**Search Committee** - Director - Richmond Institute for Design and Innovation

2022

**Search Committee** - Faculty Specialist 1 - Product Design

2021 - 2022

**Search Committee** - Assistant Professor of Art - Metals/Jewelry

2021 - 2022

**Frostic School of Art Advisory Committee** (Elected)

2020 - 2021

**Frostic School of Art Curriculum Committee**

College Service

2023

**College of Fine Arts Program Review Task Force**  
Nominated by Dean to serve on task force

2021 - present

**College of Fine Arts Equity, Diversity, Inclusion, and Justice Advisory Council (EDIJAC)**  
Attended Thriving and Belonging training, spring 2022

2021 - 2022

**College of Fine Arts Curriculum Committee**

University Service

2022 - present

**Faculty Senate Undergraduate Studies Council**

2021 - 2022

**Western Michigan Strategic Planning - Sustainability Working Group**

*Guest Lecture or Guest Critique*

2022

**Hagins, C.** IEE 3010. IEE II: Product Service Design, taught by Tycho Fredericks, Judging for Innovation Day event. Kalamazoo, MI (Invited)

2022

**Hagins, C.** FCS 4510. Studio V: Capstone Project, taught by Kim Buchholz, interim critique for interior design capstone projects. Kalamazoo, MI (Invited)

2022 **Hagins, C.** ART 3620. Product Design III, taught by Michael Kahwaji, interim critique for junior-level housewares project. Kalamazoo, MI (Invited)

**University of Notre Dame**

College Service

2019 - 2020 **Graduate Student Union Representative**  
Art, Art History, and Design (Invited)

2019 **Graduate Student Union Teaching Award Committee**

University Service

2019 - 2020 **Healthy Campus Coalition**

2019 **Task Force on Graduate Student Well-Being** (Nominated)

2018 - 2019 **Student Affairs Inclusive Campus Survey Facilitator**

**Wentworth Institute of Technology**

Departmental Service

2019 **International Contemporary Furniture Fair (ICFF)**  
Represented school at trade show booth showcasing student work.

prior to tenure clock

2017 **NASAD Accreditation**  
Supported successful departmental accreditation process.

2016 **Design Museum Boston Urban Innovation Challenge**

2015 - 2017 **Wentworth Design Collaborative - Founder and Advisor**

College Service

2016 - 2017 **Wentworth High School Ramp Program**  
Collaborated with colleague Simon Williamson to develop and facilitate design programming for at-risk high schoolers transitioning into higher education.

2015 - 2017 **Wentworth Annex Lecture Series Committee**

University Service

2016 **Wentworth Accelerate Startup Challenge - Judge**



**Professional Service Outside the University**

- |                |   |
|----------------|---|
| 2023           | <b>Cumulus Antwerp - Paper Reviewer</b><br>Reviewed and evaluated full paper submissions for the 2023 Cumulus conference in Antwerp, Belgium.   |
| 2021 - present | <b>International Housewares Student Competition - Judge</b><br>Since 2021, I have been invited to serve as a judge for the prestigious International Housewares Student Competition. The judging process pairs educators with industry professionals, offering a good networking opportunity. Reviewing a wide range of student work offers a rare glimpse into how other schools approach studio projects. |
| 2018 - present | <b>SHiFT Design Camp Volunteer</b><br>SHiFT brings design students together to engage with the process of design without the stress of school.  |
| 2021 - 2022    | <u>SHiFT Slow Roasted - Western Kentucky University</u><br>Met weekly with leaders from IBM, Coca-Cola, Ford, Auburn University, and UT Chattanooga to organize and plan the most recent iteration of SHiFT.<br><br>Attended SHiFT Slow Roasted with a group of students from Western Michigan University, thanks to SIP funds.   |
| 2018           | <u>SHiFT Focus Pocus - Chattanooga, Tennessee</u><br>Volunteered at the event to devise games and activities that would encourage students to work together and have a lot of fun. Worked directly with Professor Benjamin Bush from Auburn University.   |